

10DER 19 OFFICIAL RULES

THE 10DER POOL

Pool Formats

- Scoring will be based on 19 'weeks' of picks by each Player (coinciding with the NFL schedule).
- Weekly Pool:
 - 19 winners. Each week the total possible points for each Player are 10.5.
 - The winner will be the Player who scores the most points each week.
 - A tiebreaker will be used if two (or more) Players are tied for the weekly Pool. The first tiebreaker will be correctly picking the Game of the Week. If only one Player correctly selects the Game of the Week, that Player will be the weekly winner. If more than one Player correctly picks the Game of the Week, those Players move to the second tiebreaker. The second tiebreaker will be which Player comes closest to the total combined points for both teams based on the final score of the Game of the Week. The Player closest will be the winner. If two (or more) Players are still tied after both tiebreakers they tie for the weekly win.
- Season Pool:
 - The winner is the Player who scores the most total points for the entire season (19 weeks).
 - Game of the Week points are included in the season total, so each week the total possible points for each player are 11.5.
 - If two (or more) teams are tied at the end of the season they will be considered co-champions. If the teams who are tied unanimously agree, a tiebreaker will be used to determine the final official order amongst the tied teams.
 - i. For the 10Der season overall, if there is a tie for first place at the end of the 19 week season, the teams who are tied will make selections the next week (NFL Wildcard Weekend) to break the tie. The teams who are tied will make 10 picks from among the 6 game spreads and 6 Over/Unders for the weekend. There will be a ½ point bonus for the "Lock", but there will be no Game of the Week and no upset picks. Scoring is the same as a standard week. The team with the most points will be the winner. If any teams are still tied after the WildCard weekend picks, those team(s) will end in a tie.

Picks

- Each week, Players will submit 10 games of their choosing from among all the games listed on the official lines posted on the website.
- The 10 picks can be any combination of College (FBS), NFL or NFL Over/Unders. NO college O/U's. NOTE: Players may also select NCAA bowl games if they are listed on the lines for the week. (No Bowl O/U)
- Players must designate one of their games each week as their "LOCK" or "Money Game".
- Games not involving two FBS teams may not be selected.
- Players submit picks for the winners of each game based on the point spread.
- Picks may be submitted each week before Saturday at 8AM CST. (If your picks will be late you must notify the Commissioner in advance)
- Games played on Wednesday, Thursday or Friday may be picked so long as a Player submits their entire weekly picks in advance of the games being played.
- It is the responsibility of each Player to ensure that his picks are received by the commissioner on time. Players should confirm that their picks are correct each week and contact the commissioner prior to the deadline if they are incorrect.

Game of the Week

- Each week, a "Game of the Week" will be posted to the website by Wednesday.
- Players will select the winner of the Game of the Week, based on the point spread, in addition to the 10 games each Player has picked for the 10der that week.
- Players may also still use the Game of the Week as one of their 10 weekly picks.

Scoring

- Each correct pick of the 10 weekly games selected is awarded 1 pt towards the weekly score.
- If the Game of the Week is picked correctly, the player will receive 1 point towards their Season score but it does not count toward their weekly score. (NOTE: If a player also used the game of the week as part of their 10 picks, and it is picked correctly, the Player would receive 1 point for their weekly score, and 1 point toward their season score).
- If the "Lock" or "Money Pick" is correct, the Player will receive an additional ½ bonus point towards their total for that week.
- Picks that PUSH earn a ½ point.
- Games picked multiple times will only count once
- Picking both sides of the same game will result in BOTH counting as a loss.
- If a game is picked that has already started or was completed prior to picks being submitted it will count as a loss.
- If a player picks a game which has NO LINE (NL) or it is not listed in the lines posted to the website, it will count as a loss.
- Games listed on the official lines that are later canceled for any reason (e.g. due to weather) will count as a PUSH. (NOTE: If a Player wants to submit an alternate pick for a canceled game – please contact the Commissioner.)

Lines

- Lines will be posted each week on Wednesday.
- Lines posted to the 10der website each week will ALWAYS be the official line.
- In the event of any errors in the official lines posted on the website, the following shall apply with respect to the games affected:
 - In the event two teams listed on the lines are not actually playing each other (e.g. Denver -4.5 vs Denver or Alabama -7 vs. Baltimore), the game will be removed from the board and it may not be selected (if selected by a Player it will count as a miss)
 - If two teams listed are playing each other, but the line is inaccurate or the wrong team is favored, then the posted line will be treated as valid and official. (e.g. Denver -7.5 vs. NY Giants). This game may be selected and can be used for lock and upset selections.

UPSET POOL

1. The season will last for 19 weeks coinciding with the 10der Season Pool.
2. Every week, each player will select one (1) College (NCAA) underdog (if there are college games available to choose), and one (1) NFL underdog .
3. If a Player correctly picks a team who WINS THEIR GAME OUTRIGHT (not vs. spread), the player will be awarded the number of points equal to the point spread for that game.
4. If the game ends in a tie no points are awarded.
5. The Player with the most total points at the end of the season wins this pool.

OVERALL

1. All Players will be ranked according to their finish in the 10der Season and Upset Pool and awarded points based on ranking – 1st place = 1 point, etc.

2. As a bonus, each player will have 1 pt subtracted from their total for each Weekly Pool that they win during the season.
3. The Player with the lowest point total at the end of the season wins the overall.